Armaldo

120 HP

STAGE 2

Evolves from Anorith

Illus. Mitsuhiro Arita

Poké-BODY **Primal Veil**

As long as Armaldo is your Active Pokémon, each player can't play any Supporter cards.

Blade Arms 60

weakness resistance retreat cost

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Cacturne

80 HP

STAGE 1

Evolves from Cacnea

Illus. Atsuko Nishida

Poké-BODY Poison Payback

If Cacturne is your Active Pokémon and is damaged by an opponent's attack *(even if Cacturne is Knocked Out)*, the Attacking Pokémon is now Poisoned.

★★★ Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies or any other effects on that Pokémon.

weakness resistance retreat cost

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Cradily

100 HP

STAGE 2 *Evolves from Lileep*

Illus. Midori Harada

Poké-BODY **Super Suction Cups**

As long as Cradily is your Active Pokémon, your opponent's Pokémon can't retreat.

Lure Poison

Before using this effect, you may switch the Defending Pokémon with 1 of your opponent's Benched Pokémon, if any. The Defending Pokémon is now Poisoned.

Spiral Drain 50

Remove 2 damage counters from Cradily (remove 1 if there is only 1).

weakness resistance retreat cost

Dusclops

70 HP

STAGE 1

Evolves from Duskull

Illus. Midori Harada

Judgement

Flip 2 coins. If both of them are heads, the Defending Pokémon is Knocked Out.

Random Curse

Put a total of 5 damage counters on all Defending Pokémon in any way you like.

weakness

resistance -30

retreat cost

Flareon

80 HP

STAGE 1

Evolves from Eevee

Illus. Midori Harada

Super Singe 20

Flip a coin. If heads, the Defending Pokémon is now Burned.

Flamethrower 70

Discard a Energy card attached to Flareon.

weakness resistance retreat cost

Jolteon

70 HP

STAGE 1

Evolves from Eevee

Illus. Atsuko Nishida

Double Kick 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

Lightning Strike 40

You may discard all Energy cards attached to Jolteon. If you do, this attack's base damage is 70 instead of 40.

weakness | resistance -30 | retreat cost

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Ludicolo

90 HP

STAGE 2

Evolves from Lombre

illus. Tomokazu Komiya

Poké-BODY **Rain Dish**

At any time between turns, remove 1 damage counter from Ludicolo.

Hydro Punch 50+

Does 50 damage plus 10 more damage for each Energy attached to Ludicolo but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way.

weakness | resistance | retreat cost

©2003 Pokémon/Nintendo

Lunatone

60 HP

BASIC

illus. Hajime Kusajima

Poké-POWER **Lunar Eclipse**

Once during your turn *(before your attack)*, if Solrock is in play, you may use this power. Until the end of your turn, Lunatone's type is ●. This power can't be used if Lunatone is affected by a Special Condition.

Cosmic Draw

If your opponent has any Evolved Pokémon in play, draw 3 cards.

Lunar Blast 30

weakness resistance retreat cost

Mawile

60 HP

BASIC

Illus. Mitsuhiro Arita

Scam

Look at your opponent's hand. You may have your opponent shuffle a Supporter card you find there into his or her deck. If you do, your opponent draws a card.

Metal Hook 20

Before doing damage, you may switch 1 of your opponent's Benched Pokémon with 1 of the Defending Pokémon. If you do, this attack does 20 damage to the new Defending Pokémon.

weakness resistance retreat cost

Sableye

60 HP

BASIC

Illus. Hajime Kusajima

Supernatural

Look at your opponent's hand. You may use the effect of a Supporter card you find there as the effect of this attack. (The Supporter card remains in your opponent's hand.)

Dark Bind 20

You may discard a Energy card attached to Sableye. If you do, the Defending Pokémon is now Paralyzed.

weakness resistance retreat cost

CLH-318-3JL ©2003 Pokémon/Nintendo

10/100

Seviper

80 HP

BASIC

Illus. Hajime Kusajima

Deadly Poison 10

You may discard a Energy card attached to Seviper. If you do, the Defending Pokémon is now Poisoned.

Extra Poison 20

If the Defending Pokémon is Pokémon-ex, the Defending Pokémon is now Asleep and Poisoned.

weakness resistance retreat cost

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Shiftry

120 HP

Illus. Atsuko Nishida

STAGE 2 – *Evolves from Nuzleaf*

Poké-Power **Fan Away**

Once during your turn *(before your attack)*, you may flip a coin. If heads, return 1 Energy card attached to the Defending Pokémon to your opponent's hand. This power can't be used if Shiftry is affected by a Special Condition.

Light Touch Throw 80-

Does 80 damage minus 10 damage for each Energy attached to the Defending Pokémon

weakness resistance retreat cost

Solrock

70 HP

BASIC

Illus. Hajime Kusajima

Poké-Power Solar Eclipse

Once during your turn *(before your attack)*, if Lunatone is in play, you may use this power. Until the end of your turn, Solrock's type is Fighting. This power can't be used if Solrock is affected by a Special Condition.

Cosmic Draw

If your opponent has any Evolved Pokémon in play, draw 3 cards.

Solar Blast 40

weakness resistance retreat cost

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Zangoose

70 HP

BASIC

Illus. Kogemaru Himeno

Poké-BODY **Poison Resistance**

Zangoose can't be Poisoned.

Target Slash 10+

If the Defending Pokémon is Seviper, this attack does 10 damage plus 30 more damage.

Super Slash 30+

If the Defending Pokémon is an Evolved Pokémon, this attack does 30 damage plus 30 more damage.

weakness resistance retreat cost

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Arcanine

80 HP

STAGE 1 *Evolves from Growlithe*

Illus. Hajime Katoguro

Poké-BODY **Fire Veil**

If Arcanine is your Active Pokémon and is damaged by an opponent's attack *(even if Arcanine is Knocked Out)*, the Attacking Pokémon is now Burned.

Burn Up 60

Flip a coin. If tails, discard all Energy cards attached to Arcanine.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Espeon

80 HP

STAGE 1 *Evolves from Eevee*

Confuse Ray 20

Flip a coin. If heads, the Defending Pokémon is now Confused.

Energy Crush 20+

Does 20 damage plus 10 more damage for each Energy attached to all of your opponent's Pokémon.

weakness resistance retreat cost

Golduck

70 HP

STAGE 1

Evolves from Psyduck

Illus. Hajime Kusajima

Poké-Power Chaos Flash

Once during your turn *(before your attack)*, if Golduck is your Active Pokémon, you may flip a coin. If heads, the Defending Pokémon (choose 1 if there are 2) is now Confused. This power can't be used if Golduck is affected by a Special Condition.

Special Blow 30+

If the Defending Pokémon has any Special Energy cards attached to it, this attack does 30 damage plus 40 more damage.

weakness | resistance | retreat cost

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Kecleon

60 HP

BASIC

Poké-BODY **Energy Variation**

Kecleon's type is the same as every type of basic Energy card attached to Kecleon.

Double Scratch 20×

Flip 2 coins. This attack does 20 damage times the number of heads

weakness | resistance | retreat cost

Omastar

110 HP

Illus. Ayuki Saitou

STAGE 2

Evolves from Omanyte

Pull Down

If your opponent has any Evolved Pokémon in play, remove the highest Stage Evolution card from each of them and put those cards back into his or her hand.

Hydrocannon 30+

Does 30 damage plus 20 more damage for each Energy attached to Omastar but not used to pay for this attack's Energy cost. You can't add more than 40 damage in this way.

weakness | resistance | retreat cost

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Pichu

40 HP

BASIC

Illus. Naoyo Kimura

Baby Evolution (Poké-Power)

Once during your turn *(before your attack)*, you may put Pikachu from your hand onto Pichu (this counts as evolving Pichu) and remove all damage counters from Pichu.

Energy Retrieval

Search your discard pile for up to 2 basic Energy cards and attach them to 1 of your Pokémon. Put 1 damage counter on that Pokémon for each Energy card attached in this way.

weakness | resistance | retreat cost

Sandslash

70 HP

STAGE 1

Evolves from Sandshrew

Illus. Kouki Saitou

Sand Swirl

Does 20 damage to each Defending Pokémon. The Defending Pokémon can't retreat until the end of your opponent's next turn.

Earthquake 60

Does 10 damage to each of your Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness resistance retreat cost

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Shiftry

120 HP

STAGE 2

Evolves from Nuzleaf

Illus. Ken Sugimori

Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

Slash 60

weakness

resistance

retreat cost

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Steelix

100 HP

STAGE 1

Evolves from Onix

Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Steelix

Spinning Tail

Does 20 damage to each of your opponent's Pokemon. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

Umbreon

80 HP

STAGE 1 *Evolves from Eevee*

Confuse Ray 10

Flip a coin. If heads, the Defending Pokémon is now Confused.

Moon Impact 40

weakness resistance -30 retreat cost

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Vaporeon

70 HP

STAGE 1

Evolves from Eevee

Illus. Hajime Kusajima

Aurora Beam 30

Aqua Sonic 50

This attack's damage is not affected by Resistance.

weakness resistance retreat cost

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Wobbuffet

80 HP

BASIC

Poké-BODY **Safeguard**

Prevent all effects of attacks, including damage, done to Wobbuffet by your opponent's Pokémon-ex.

Flip Over 50

Wobbuffet does 10 damage to itself, and don't apply Weakness and Resistance to this damage.

weakness resistance retreat cost

Anorith

80 HP

STAGE 1

Evolves from Claw Fossil

Illus. Mitsuhiro Arita

Fast Evolution

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Pierce 30

weakness resistance retreat cost

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Anorith

80 HP

STAGE 1

Evolves from Claw Fossil

Illus. Ken Sugimori

Slash 20

Double Scratch 40×

Flip 2 coins. This attack does 40 damage times the number of heads.

weakness | resistance | retreat cost

Arbok

70 HP

Illus. Midori Harada

STAGE 1 *Evolves from Ekans*

Poké-BODY **Intimidating Fang**

As long as Arbok is your Active Pokémon, any damage done to your Pokémon by an opponent's attack is reduced by 10 *(before applying Weakness and Resistance)*

Toxic 20

The Defending Pokémon is now Poisoned. Put 2 damage counters instead of 1 on the Defending Pokémon between turns.

weakness resistance retreat cost

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Azumarill

70 HP

STAGE 1

Evolves from Marill

Illus. Mitsuhiro Arita

Drizzle

If you have Energy cards in your hand, attach as many Energy cards as you like to any of your Active Pokémon.

Max Bubbles 30×

Flip a coin for each Energy attached to all of your Active Pokémon. This attack does 30 damage times the number of heads.

weakness resistance retreat cost

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Azurill

40 HP

BASIC

Illus. Kagemaru Himeno

POKÉ-POWER **Baby Evolution**

Once during your turn *(before your attack)*, you may put Marill from your hand onto Azurill (this counts as evolving Azurill), and remove all damage counters from Azurill

Jump Catch

Search your deck for a Trainer card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

weakness resistance retreat cost

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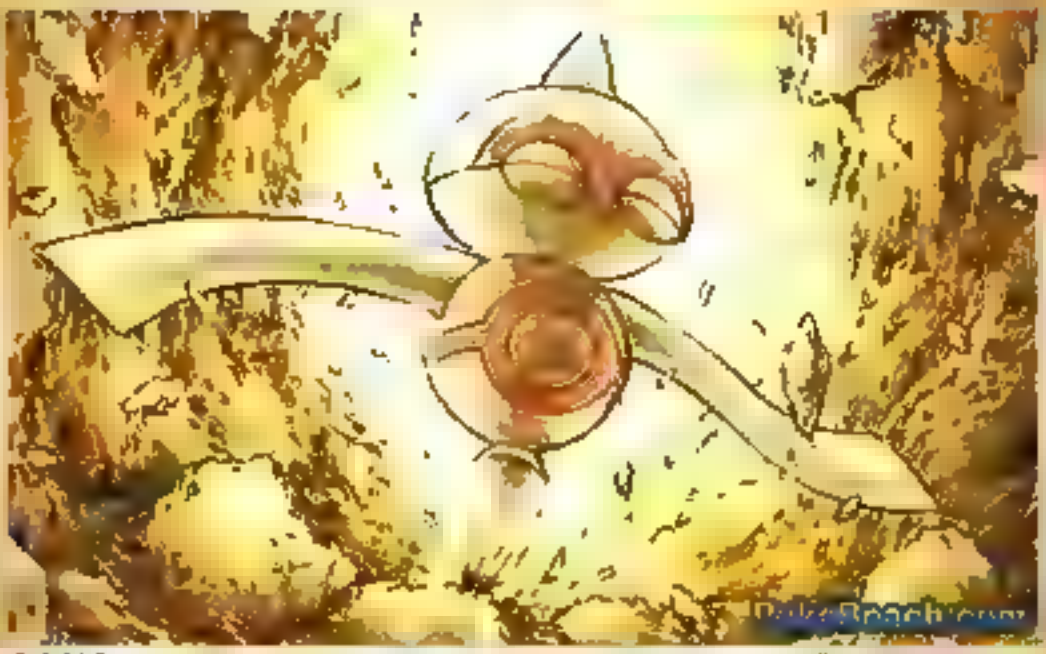
Baltoy

50 HP



BASIC

Illus. Mitsuhiro Arita

Rapid Spin 10

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. You switch Baltoy with 1 of your Benched Pokémon, if any.

weakness | resistance | retreat cost

Breloom

70 HP

STAGE 1

Evolves from Shroomish

Illus. Atsuko Nishida

Super Poison Breath

Each Defending Pokémon is now Poisoned.

Sky Uppercut 50

This attack's damage is not affected by Resistance.

weakness resistance retreat cost

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Delcatty

80 HP

STAGE 1

Evolves from Skitty

Illus. Midori Harada

Scratch 30

Ultra Energy Source 10×

Does 10 damage times the number of basic Energy cards attached to all of the Active Pokémon (both yours and your opponent's)

weakness resistance retreat cost

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Electabuzz

60 HP

BASIC

Illus. Kouki Saitou

Plasma 10

Flip a coin. If heads, search your discard pile for a Energy card and attach it to Electabuzz.

Thunder Spear

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance -30 | retreat cost

©2003 Pokémon/Nintendo

Elekid

40 HP

BASIC

Illus. Kouki Saitou

Baby Evolution

Once during your turn *(before your attack)*, you may put Electabuzz from your hand onto Elekid (this counts as evolving Elekid) and remove all damage counters from Elekid.

Gather Energy

Search your deck for a basic Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

weakness | resistance | retreat cost

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Fearow

70 HP

STAGE 1

Evolves from Spearow

Double Wing Attack

Does 20 damage to each Defending Pokémon.

Rend 30+

If the Defending Pokémon has any damage counters on it, this attack does 30 damage plus 20 more damage.

weakness

resistance -30

retreat cost

Illumise

60 HP

BASIC

Illus. Kyoko Umemoto

Poké-BODY **Glowing Screen**

As long as Volbeat is in play, any damage done to Illumise by attacks from Pokémon and Pokémon is reduced by 30. You can't reduce more than 30 damage even if there is more than 1 Volbeat in play.

Chaotic Noise

Flip a coin. If heads, the Defending Pokémon is now Confused. If tails, the Defending Pokémon is now Asleep.

Pester 20+

If the Defending Pokémon is affected by a Special Condition, this attack does 20 damage plus 20 more damage

weakness | resistance | retreat cost

Kabuto

60 HP

STAGE 1

Evolves from Mystertous Fossil

Poké-BODY **Exoskeleton**

Any damage done to Kabuto by attacks is reduced by 20 *(after applying Weakness and Resistance)*.

Team Assembly

Search your deck for Omanyte, Kabuto, or any Basic Pokémon and put as many of them as you like onto your Bench. Shuffle your deck afterward. Treat the new Benched Pokémon as Basic Pokémon.

Pierce 20

weakness resistance retreat cost

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Kirlia

70 HP

STAGE 1 *Evolves from Ralts*

Psyshock 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Link Blast 60

If Kirlia and the Defending Pokémon have a different amount of Energy attached to them, this attack's base damage is 30 instead of 60

weakness resistance retreat cost

Lairon

70 HP

STAGE 1 — Evolves from Aron

Iron Defense

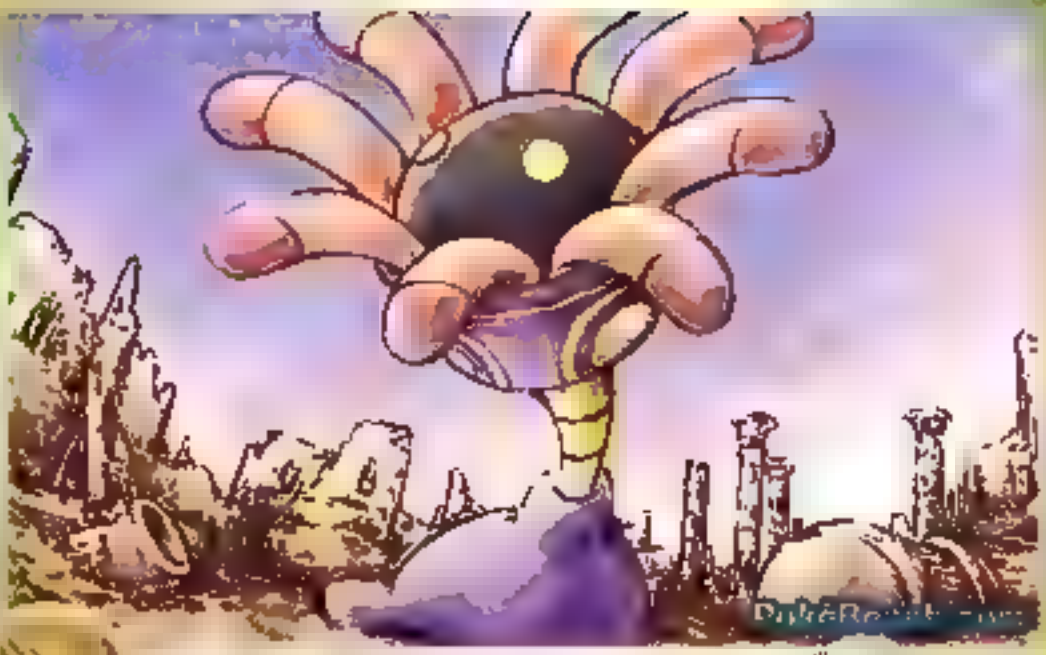
Flip a coin. If heads, prevent all effects of an attack, including damage, done to Lairon during your opponent's next turn.

Headbutt 50

weakness | resistance -30 | retreat cost

Lileep

80 HP



STAGE 1

Evolves from Root Fossil

Illus. Midori Harada

Influence

Search your deck for Omanyte, Kabuto, Aerodactyl, Lileep, or Anorith and put up to 2 of them onto your Bench. Shuffle your deck afterward. Treat the new Benched Pokémon as Basic Pokémon.

Time Spiral

If your opponent has any Evolved Pokémon in play, choose 1 of them and flip a coin. If heads, remove the highest Stage Evolution card on that Pokémon and have your opponent shuffle it into his or her deck.

weakness resistance retreat cost

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Lileep

80 HP

STAGE 1

Evolves from Root Fossil

Illus. Ken Sugimori

Amnesia

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

Headbutt 30

weakness resistance retreat cost

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Linoone

70 HP

STAGE 1

Evolves from Zigzagoon

Illus. Mitsuhiro Arita

Sniff Out

Put any 1 card from your discard pile into your hand.

Fury Swipes 20×

Flip 3 coins. This attack does 20 damage times the number of heads.

weakness | resistance | retreat cost

Lombre

60 HP

STAGE 1 Evolves from Lotad

Illus. Tomokazu Komiya

Poké-BODY **Rain Dish**

At any time between turns, remove 1 damage counter from Lombre.

Double Scratch 30×

Flip 2 coins. This attack does 30 damage times the number of heads.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Lombre

70 HP

STAGE 1 *Evolves from Lotad*

Illus. Masakazu Ando

Surprise 10

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

Fury Swipes 20×

Flip 3 coins. This attack does 20 damage times the number of heads.

weakness resistance retreat cost

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Murkrow

60 HP

BASIC

Surprise

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

Dark Mind 20

Does 10 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness resistance 30 retreat cost

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Nuzleaf

80 HP

PokéBeach.com

STAGE 1

Evolves from Seedot

Illus. Atsuko Nishida

Steady Punch 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Razor Leaf 40

weakness resistance retreat cost

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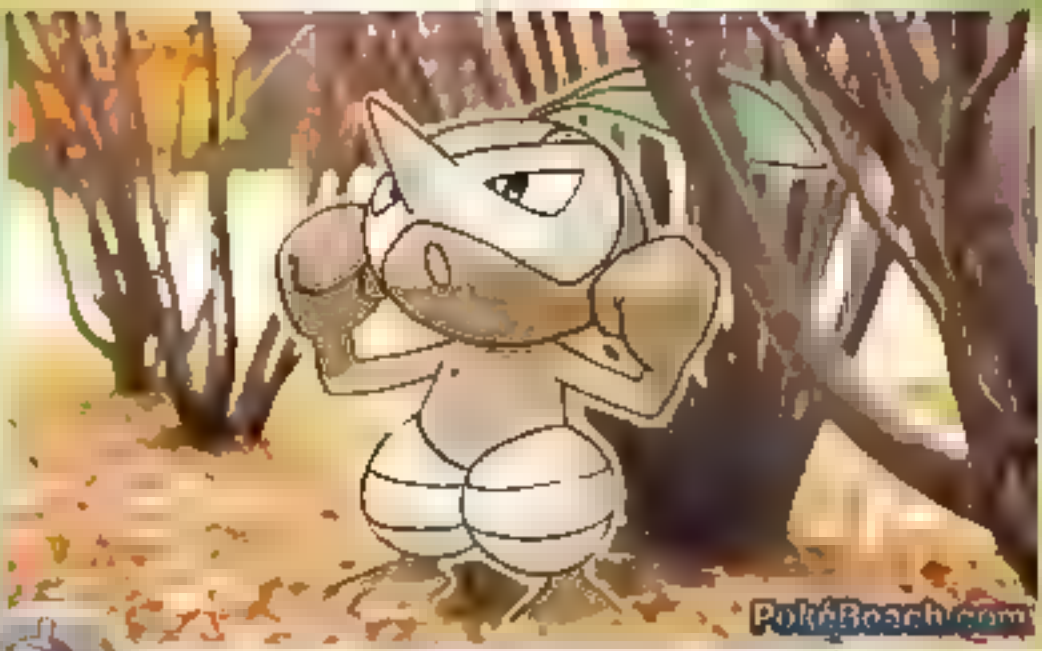
Nuzleaf

80 HP



STAGE 1

Evolves from Seedot

Illus. Kou Sugiura

Stun Spore 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Razor Wind 60

Flip a coin. If tails, this attack does nothing.

weakness | resistance | retreat cost

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Pelipper

70 HP

STAGE 1

Evolves from Wingull

Illus. Kagemaru Himeno

Water Gun 30+

This attack does 30 damage plus 10 more damage for each Energy attached to Pelipper but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way.

weakness | resistance -30 | retreat cost

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Quilava

80 HP

STAGE 1 Evolves from Cyndaquil

Illus. Ryoji Kuroi

Slash 20

Burning Claw 40

You may discard a Fire Energy card attached to Quilava. If you do, the Defending Pokémon is now Burned.

weakness resistance retreat cost

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Vigoroth

70 HP

STAGE 1

Evolves from Sloketh

Illus. Kat. Sugimori

Focus Energy

During your next turn, base damage of Vigoroth's Slash is attack is 90 instead of 40.

Slash 40

weakness resistance retreat cost

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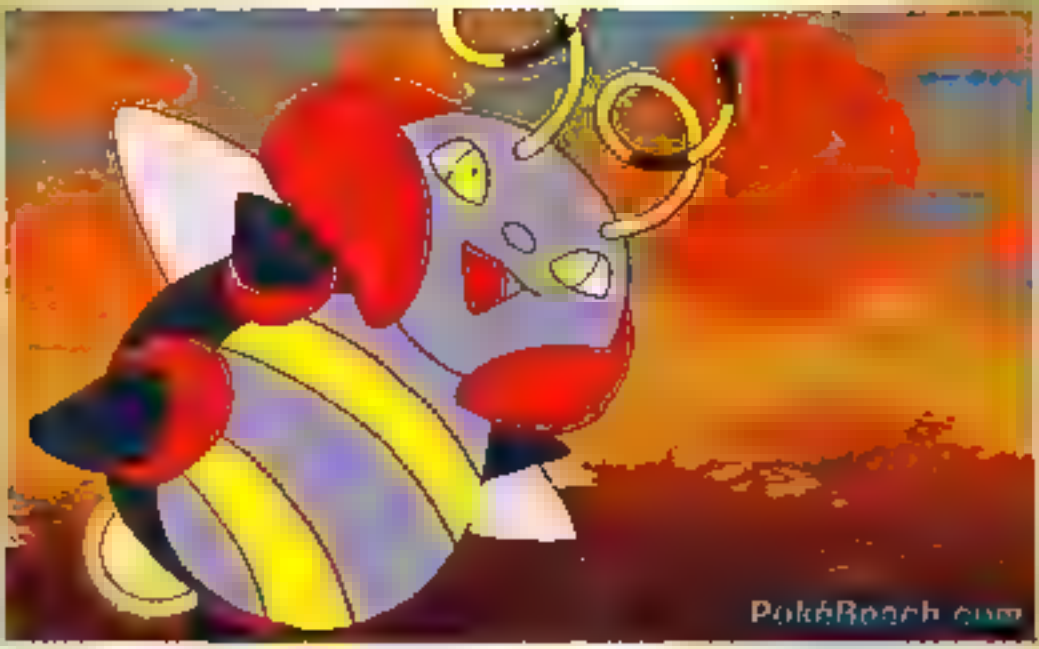
Volbeat

60 HP



BASIC

Illus. Ayaka Yoshida

Poké-BODY Uplifting Glow

As long as Illumise is in play, Volbeat's Retreat Cost is 0.

Toxic Vibration

Flip a coin. If heads, the Defending Pokémon is now Poisoned. If tails, the Defending Pokémon is now Asleep.

Pester 20+

If the Defending Pokémon is affected by a Special Condition, this attack does 20 damage plus 20 more damage.

weakness | resistance | retreat cost

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Wynaut

50 HP

BASIC

Poké-POWER **Baby Evolution**

Once during your turn *(before your attack)*, you may put Wobbuffet from your hand onto Wynaut (this counts as evolving Wynaut), and remove all damage counters from Wynaut.

Alluring Smile

Search your deck for a Basic Pokémon card or Evolution card for each Energy attached to Wynaut, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

weakness resistance retreat cost

Xatu

70 HP

Illus. Midori Harada

STAGE 1 Evolves from Natu

Poké-Power **Healing Wind**

Once during your turn *(before your attack)*, you may remove 1 damage counter from each of your Active Pokémon. This power can't be used if Xatu is affected by a Special Condition.

Psyimpact

Put 1 damage counter on each of your opponent's Pokémon.

weakness resistance 30 retreat cost

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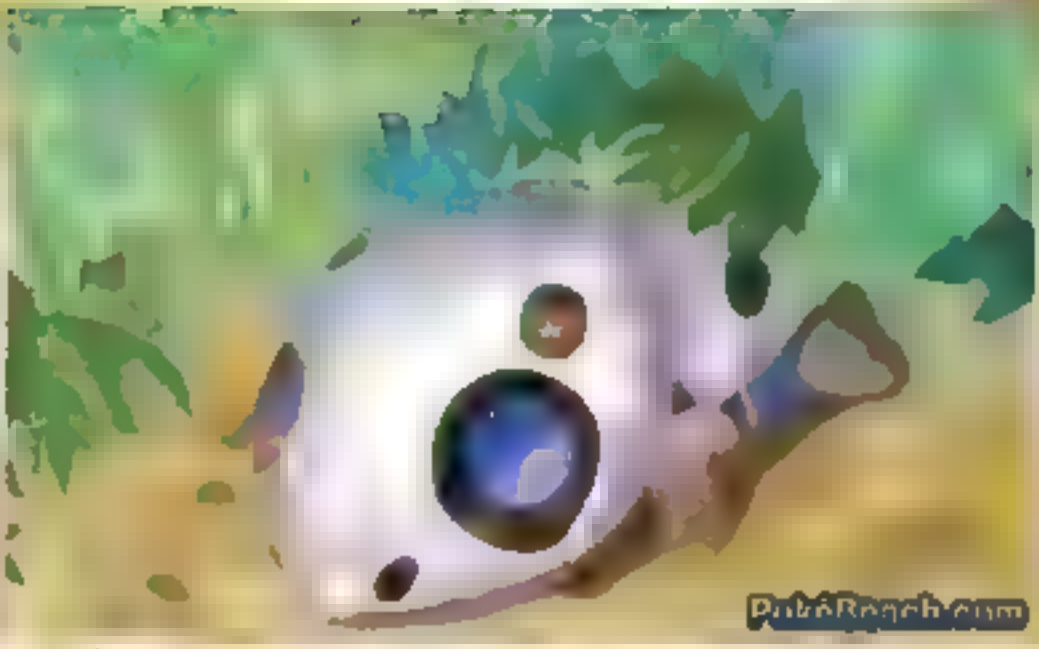
Aron

50 HP



BASIC

Steel Headbutt 20+

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

weakness | resistance -30 | retreat cost

Cacnea

50 HP

BASIC

Illus. Akira Nishida

Poké-BODY Poison Payback

If Cacnea is your Active Pokémon and is damaged by an opponent's attack *(even if Cacnea is Knocked Out)*, the Attacking Pokémon is now Poisoned.

Light Punch 10

weakness resistance retreat cost

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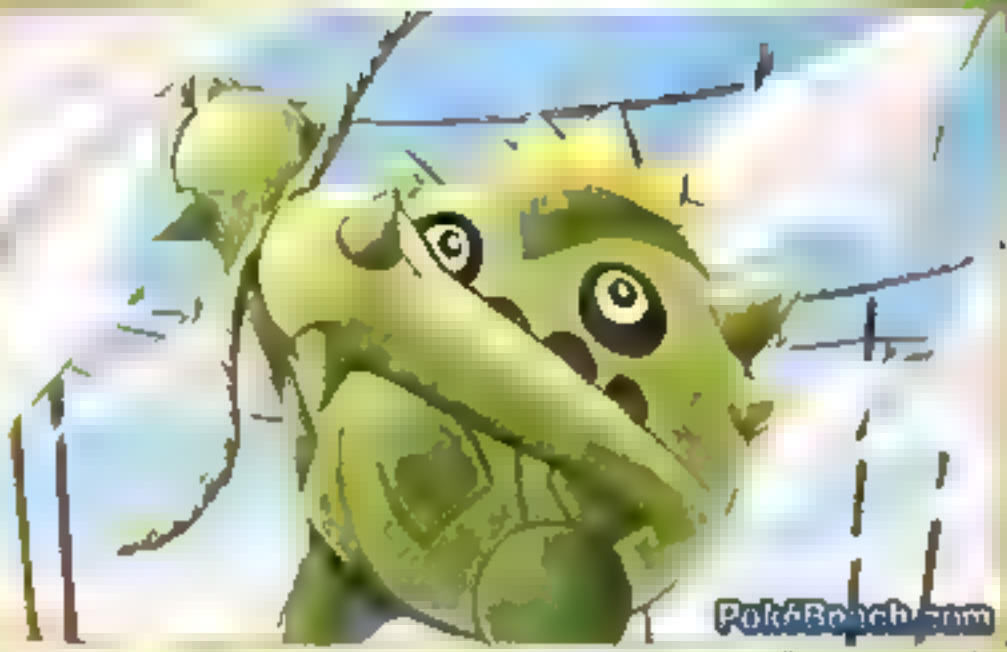
Cacnea

50 HP



BASIC

Illus. Mutsumi Harada

Poison Sting 10

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

weakness resistance retreat cost

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Cyndaquil

50 HP

BASIC

Illus. Hiroyo Kamuro

Tackle 10

Singe

Flip a coin. If heads, the Defending Pokémon is now Burned.

weakness resistance retreat cost

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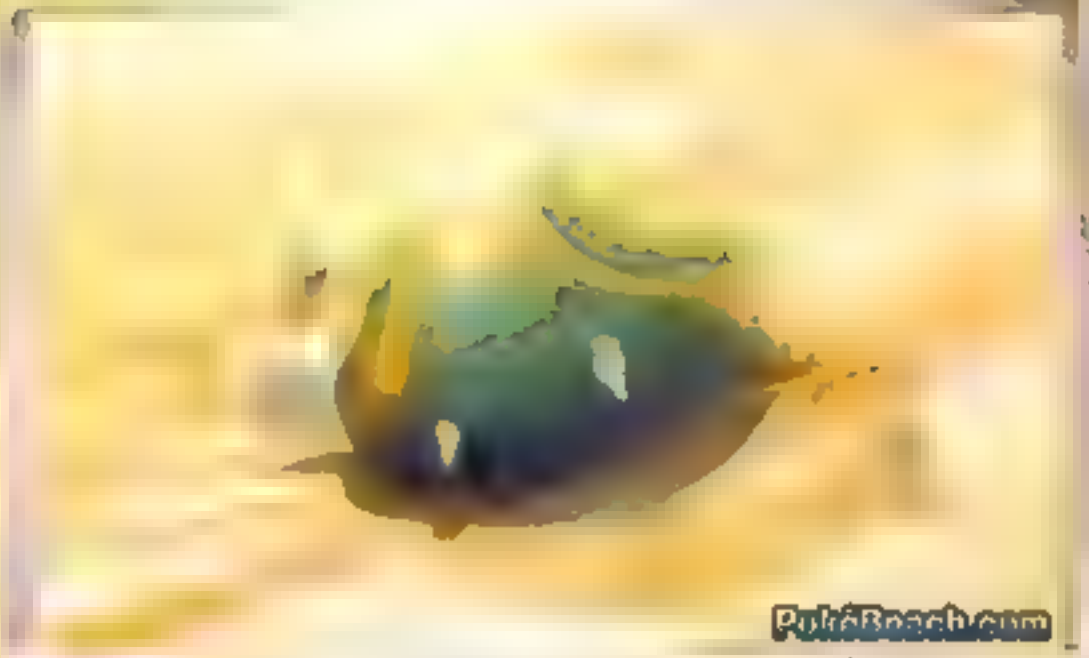
Dunsparce

50 HP



PokéBeach.com

BASIC

Illus. Nobuhiro Aota

Strike and Run

Search your deck for up to 3 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward. You may switch Dunsparce with 1 of your Benched Pokémon.

Sudden Flash 10

Flip a coin. If heads, each Defending Pokémon is now Paralyzed.

weakness resistance retreat cost

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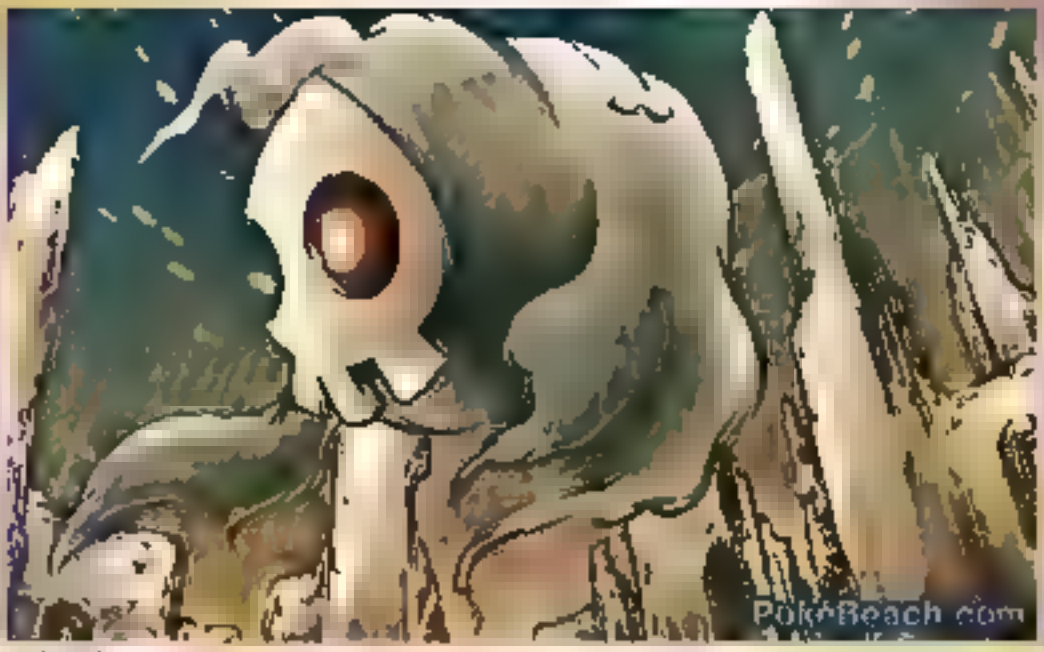
Duskull

40 HP



BASIC

Surprise

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

Confuse Ray

Flip a coin. If heads, the Defending Pokémon is now Confused.

weakness | resistance -30 | retreat cost

Duskull

40 HP

BASIC

Haunt

Put 1 damage counter on the Defending Pokémon.

Dark Mind 10

Does 10 damage to 1 of your opponent's Benched Pokémon *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness resistance -30 retreat cost

Eevee

50 HP

BASIC

Illus. Kouki Saitou

Signs of Evolution

Search your deck for up to 3 cards that evolve from Eevee, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Quick Attack 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

weakness | resistance | retreat cost

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Ekans

50 HP

BASIC

Illus. Midori Harada

Bind 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness resistance retreat cost

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Growlithe

50 HP

BASIC

Illus. Hajime Katayama

Poké-BODY Fire Veil

If Growlithe is your Active Pokémon and is damaged by an opponent's attack *(even if Growlithe is Knocked Out)*, the Attacking Pokemon is now Burned

Flare 20

weakness resistance retreat cost

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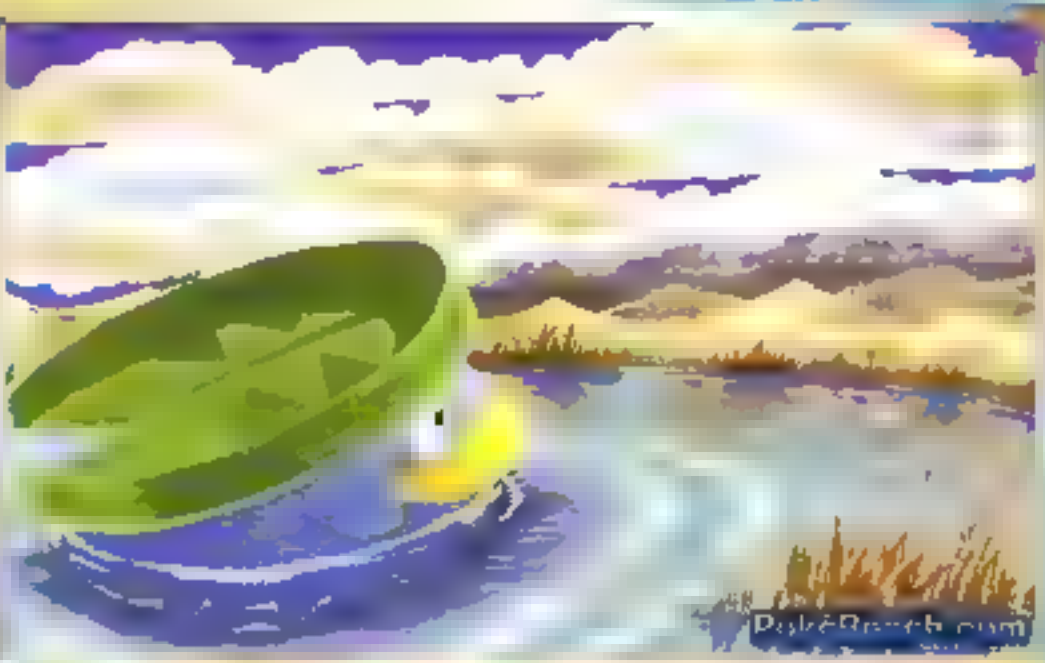
Lotad

40 HP



BASIC

Poké-BODY **Rain Dish**

At any time between turns, remove 1 damage counter from Lotad.

Ram 10

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Lotad

50 HP

BASIC

Illus. Mitsuhiro Arita

Tackle 10

Blot 20

Remove 1 damage counter from Lotad.

weakness | resistance | retreat cost

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Marill

50 HP

BASIC

Double Bubble 10×

Flip 2 coins. This attack does 10 damage times the number of heads. If either of the coins is heads, the Defending Pokémon is now Paralyzed.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Natu

50 HP

BASIC

Illus. Atsuki Saitoo

Peck 10

Soothing Wave

Each Defending Pokémon is now Asleep.

weakness resistance retreat cost

Omanyte

70 HP

STAGE 1

Evolves from Mysterious Fossil

Illus. Kouki Saitou

Team Assembly

Search your deck for Omanyte, Kabuto, or any Basic Pokémon and put as many of them as you like onto your Bench. Shuffle your deck afterward. Treat the new Benched Pokémon as Basic Pokémon.

Bind 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness | resistance | retreat cost

©2003 Pokémon/Nintendo

Onix

80 HP

BASIC

Illus. Mako, Hayuda

Bind 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Onix.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Pikachu

50 HP

BASIC

Illus. Mitsuhiro Arita

✱	Scratch	10
⚡ ✱ ✱	Pika Bolt	40

weakness | resistance | retreat cost

✱

Psyduck

50 HP

BASIC

Illus. Kouki Saitou

Confusion Wave

Both Psyduck and the Defending Pokémon are now Confused

weakness | resistance | retreat cost

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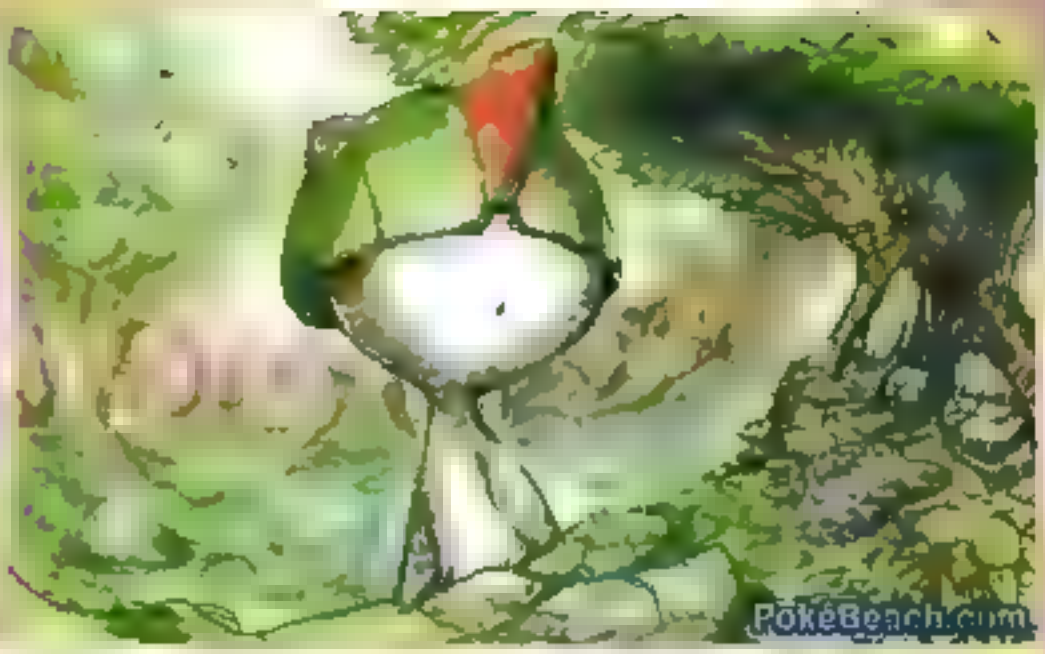
Ralts

50 HP



BASIC

Hypnosis

The Defending Pokémon is now Asleep.

Psychic Boom 10×

Does 10 damage times the amount of Energy attached to the Defending Pokémon.

weakness resistance retreat cost

Sandshrew

50 HP

BASIC

Illus. Kouyu Sorimachi

Poison Needle 10

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

weakness resistance retreat cost

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Seedot

40 HP

BASIC

Illus. Atsuko Nishida

Surprise Attack 30

Flip a coin. If tails, this attack does nothing.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Seedot

40 HP

BASIC

Illus. Ken Sugimori

Tackle 10

weakness resistance retreat cost

Shroomish

40 HP

BASIC

Illus. Ken Sugimori

Growth Spurt

Attach a Energy card from your hand to Shroomish.

Poisonpowder 10

The Defending Pokémon is now Poisoned.

weakness | resistance -30 | retreat cost

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Skitty

50 HP

BASIC

Illus. Aggeliniew Hinlenp

Energy Catch

Search your discard pile for a basic Energy card, show it to your opponent, and put it into your hand

Double-edge 30

Skitty does 10 damage to itself.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Slakoth

40 HP

BASIC

Illus. Ken Sugimori

Lazy Punch 10

Slakoth can't attack during your next turn.

weakness resistance retreat cost

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Spearow

40 HP

BASIC

Illus. Ayaka Kusuda

Super Speed

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Spearow during your opponent's next turn.

Peck 10

weakness

resistance -30

retreat cost

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Trapinch

40 HP

BASIC

Illus. Ayaka Yoshida

Sand Pit 10

The Defending Pokémon can't retreat until the end of your opponent's next turn.

Irongrip 20

weakness resistance retreat cost

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Wailmer

80 HP

BASIC

Illus. Ken Sugimori

Rollout 20

Super Hypno Wave 30

The Defending Pokémon is now Asleep.

weakness resistance retreat cost

©2003 Pokémon/Nintendo

Wingull

40 HP

BASIC

Illus. Kouseiryou Hiratsuka

Supersonic

Flip a coin. If heads, the Defending Pokémon is now Confused.

weakness

resistance -30

retreat cost

©2003 Pokémon/Nintendo

Zigzagoon

40 HP

BASIC

Illus. Mitsuhiro Arita

Collect

Draw a card.

Headbutt 20

weakness resistance retreat cost

©2003 Pokémon/Nintendo

TRAINER

Double Full Heal

Remove all Special Conditions from each of your Active Pokémon.

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TRAINER

Supporter

Lanette's Net Search

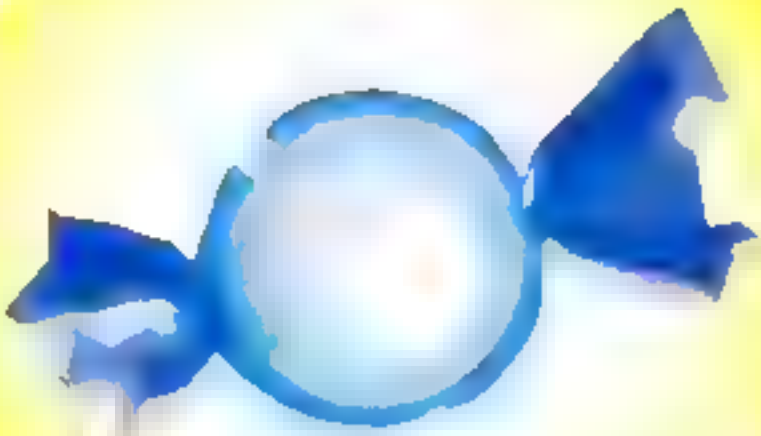
Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 3 different types of Basic Pokémon cards (excluding Baby Pokémon), show them to your opponent, and put them into your hand. Shuffle your deck afterward.

TRAINER

Rare Candy



PokéBeach.com

Choose 1 of your Basic Pokémon in play. If you have a Stage 1 or Stage 2 card that evolves from that Pokémon in your hand, put that card on the Basic Pokémon. (This counts as evolving that Pokémon.)

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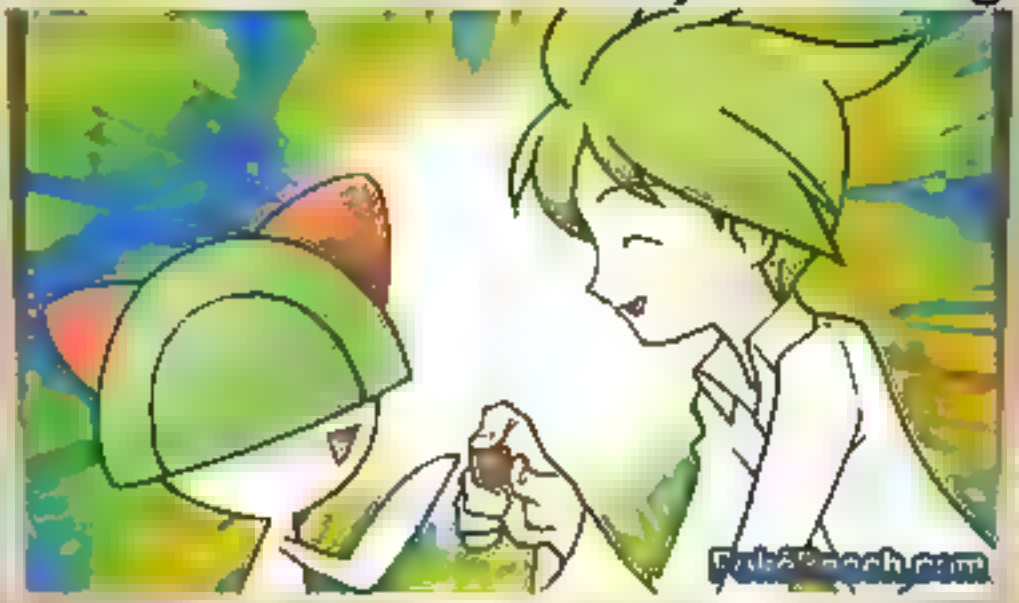
TRAINER

Supporter

Wally's Training



You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for a card that evolves from your Active Pokémon (choose 1 if there are 2) and put it on your Active Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward.

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TRAINER

Claw Fossil HP 40

Illus. Ryo Ueda

Play Claw Fossil as if it were a Basic Pokémon. While in play, Claw Fossil counts as a ✱ Pokémon (instead of a Trainer card). Claw Fossil has no attacks of its own, can't retreat, and can't be affected by any Special Conditions. If Claw Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. (Discard it anyway.) At any time during your turn before your attack, you may discard Claw Fossil from play.

Poké-BODY Jagged Stone

If Claw Fossil is your Active Pokémon and is damaged by an opponent's attack *(even if Claw Fossil is Knocked Out)*, put 1 damage counter on the Attacking Pokémon.

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TRAINER

Mysterious Fossil HP 10

Illus. Keiji Kinebuchi

Play Mysterious Fossil as if it were a Basic Pokémon. While in play, Mysterious Fossil counts as a ✱ Pokémon (instead of a Trainer card). Mysterious Fossil has no attacks of its own, can't retreat, and can't be affected by any Special Conditions. If Mysterious Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. (Discard it anyway.) At any time during your turn before your attack, you may discard Mysterious Fossil from play.

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TRAINER

Root Fossil HP 40

Illus. Ryo Ueda

Play Root Fossil as if it were a Basic Pokemon. While in play, Root Fossil counts as a ✱ Pokémon (instead of a Trainer card). Root Fossil has no attacks of its own, can't retreat, and can't be affected by any Special Conditions. If Root Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. (Discard it anyway.) At any time during your turn before your attack, you may discard Root Fossil from play.

POKÉ-BODY Spongy Stone

At any time between turns, remove 1 damage counter from Root Fossil.

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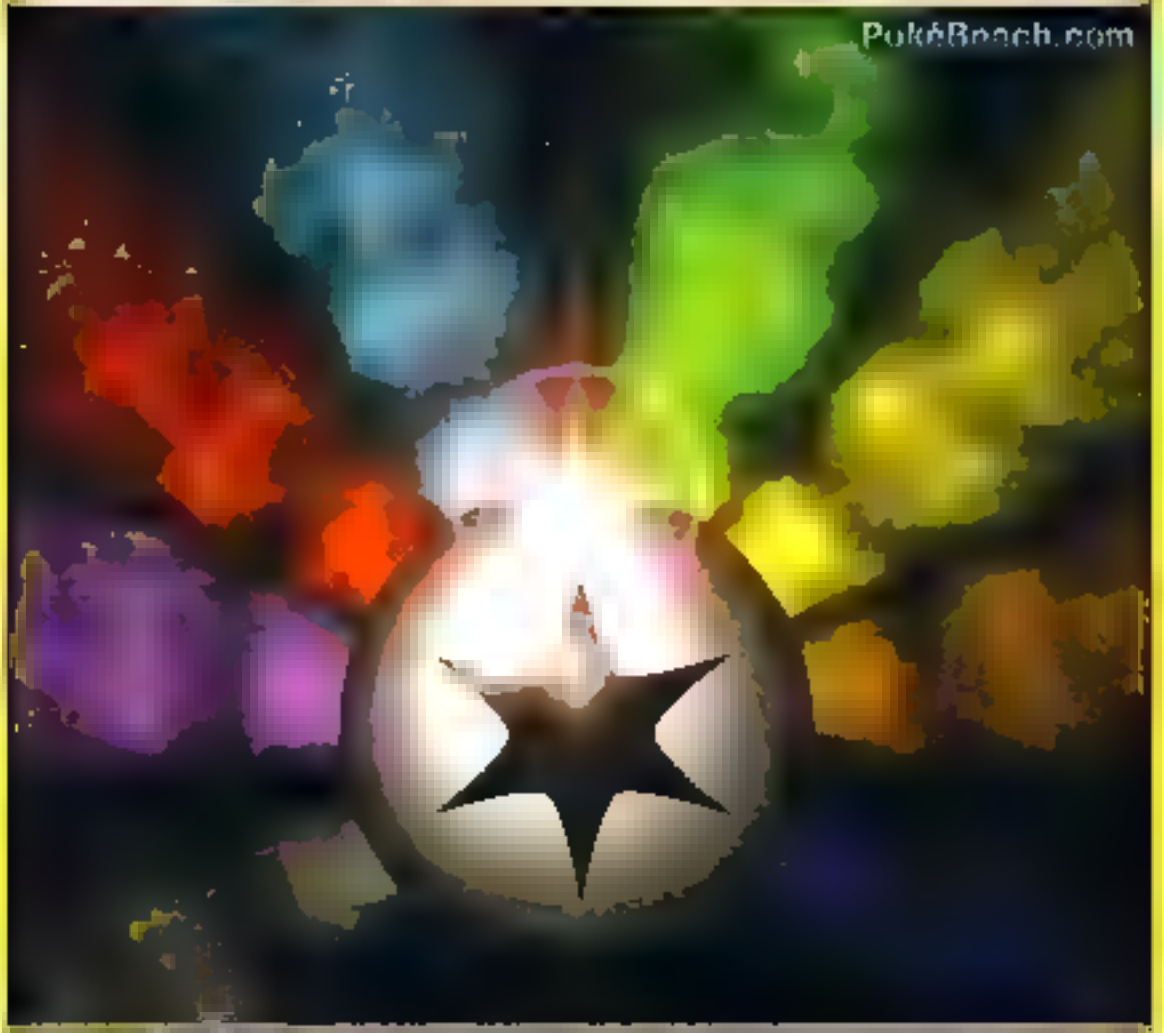
ENERGY



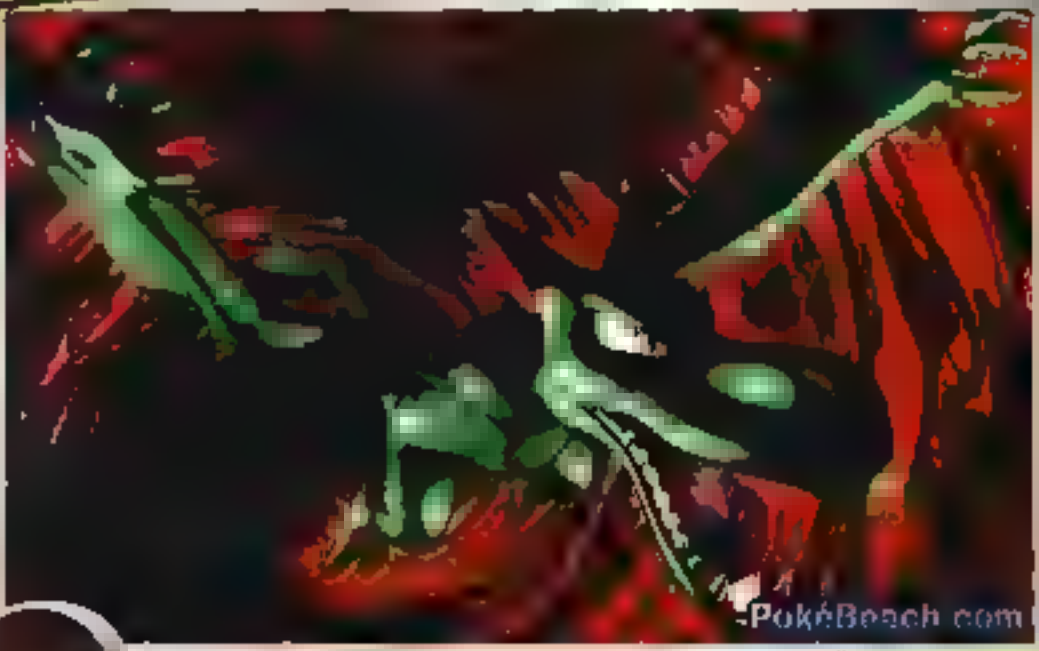
Mulid Energy

Attach Mulid Energy to 1 of your Pokémon. When you play, Mulid Energy provides every type of Energy but provides only 1 Energy at a time. (Doesn't count as a basic Energy card when not in play.) Mulid Energy provides ★ Energy when attached to a Pokémon that already has Special Energy cards attached to it.

Illus. Takeshi Aloiana

Aerodactyl ex

100 HP



STAGE 1

Evolves from Mysterious Fossil

Illus. Hikaru Koike

When [illegible] your Knocked Out your opponent takes 2 Prize cards

Poké-BODY Primal Lock

As long as Aerodactyl ex is in play, your opponent can't play Pokémon Tool cards. Remove any Pokémon Tool cards attached to your opponent's Pokémon and put them into his or her discard pile.

Supersonic 10

The Defending Pokémon is now Confused.

Wing Attack 60

weakness

resistance -30

retreat cost

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Aggron ex

150 HP

STAGE 2

Evolves from Lairon

Knocked Out
2 Prize cards

Rend 30+

If the Defending Pokémon has any damage counters on it, this attack does 30 damage plus 30 more damage

Metal Surge 50

Does 20 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance -30

retreat cost

Gardevoir *ex*

150 HP

STAGE 2

Evolves from Kirlia

Illus. Hikaru Kaise

When Pokémon ex has been Knocked Out, your opponent takes 2 Prize cards.

Feedback

Count the number of cards in your opponent's hand. Put that many damage counters on the Defending Pokémon.

Psystorm 10×

Does 10 damage times the total amount of Energy attached to all Pokémon in play.

weakness

resistance

retreat cost

©2003 Pokémon

Kabutops ex

150 HP

STAGE 2

Evolves from Kabuto

Illus. Ryo Ueda

When Pokémon-ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Hydrocutter 40x

Flip a number of coins equal to the amount of Energy attached to Kabutops ex. This attack does 40 damage times the number of heads. You can't flip more than 3 coins in this way.

Spiral Drain 70

Remove 2 damage counters from Kabutops ex (remove 1 if there is only 1).

weakness | resistance | retreat cost

©2003 Pokémon/Nintendo

Raichu ex

100 HP

STAGE 1

Evolves from Pikachu

Illus. Ryo Ueda

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

Dazzle Blast 20

Flip a coin. If heads, the Defending Pokémon is now Confused.

Mega Thunderbolt 120

Discard all Energy cards attached to Raichu ex.

weakness | resistance | retreat cost

©2003 Pokémon/Nintendo

Typhlosion ex

160 HP

STAGE 2

Evolves from Quilava

Illus. Hikaru Koike

When Pokémon ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Ring of Fire 40

The Defending Pokémon is now Burned, and can't retreat until the end of your opponent's next turn.

Split Blast 100

Discard 1 Energy card attached to Typhlosion ex. If your opponent has more than 1 Defending Pokémon, you may do 50 damage to each of them instead.

weakness | resistance | retreat cost

©2003 Pokémon

Wailord ex

200 HP

STAGE 1

Evolves from Wailmer

Illus. Ryo Uedo

When Pokémon ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Super Deep Dive

If you don't have any Benched Pokémon, this attack does nothing. Remove 3 damage counters from Wailord ex. Switch Wailord ex with 1 of your Benched Pokémon.

Dwindling Wave 100-

Does 100 damage minus 10 damage for each damage counter on Wailord ex.

weakness

resistance

retreat cost

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